

C# Crib sheet

Variables

int = integer (whole number)
float = decimal fraction (e.g. 3.0)
char = single character
String = array of characters
boolean = true/false
byte = v. small int
short = small int
long = large int
double = large float

Declaring a variable

```
String name;  
public static final pi = 3.142; // constant
```

Initialising a variable

```
name = "Simon";  
age = 27;
```

Comments

```
// Single line comment
```

```
/**  
 * Multi line comment  
 *  
 */
```

Selection (If statements)

```
if (age < 4)  
{  
    school = "Not yet";  
}  
else if (age < 11) {  
    school = "Primary";  
}  
else if (age == 11) { // Note double equals  
    school = "Primary or Secondary";  
}  
else if (age <= 16) {  
    school = "Secondary";  
}  
else {  
    school = "Out of range";  
}
```

Iteration (Loops)

While

(A loop with an If statement at the top)

```
loopCounter = 0  
while (loopCounter < 11)  
{  
    // Do some stuff  
    loopCounter = loopCounter + 1;  
}
```

Do ... While

(Good if you want the loop to run once, e.g. if asking for a user input)

```
do  
{  
    choice = Console.ReadLine();  
}  
while (choice > 4);
```

For

(Good if you can work out how many times to repeat the loop)

```
for (int i = 1; i < 11; i++)  
{  
    // Do some stuff  
}
```

Random Numbers & Other Libraries

```
Random random = new Random();  
x = random.next(10) // Random number 0 – 9
```

Strings

Concatenating Strings

```
String a = "Hello, ";  
String b = "World!";  
String c = a + b; // c now reads "Hello,  
World!"
```